

Foundry Lane Primary School – Common Play Behaviours

AREA: SMALL WORLD					2024
COMMON PLAY BEHAVIOURS					ENHANCEMENTS
Behaviour	IMITATES AND REPRESENTS	REPRESENTS AN ENVIRONMENT	CREATES NARRATIVE AROUND PLAY	RECALLS PAST EVENTS	
<p>Reception</p> <p>Talk about members of their immediate family and community. Name and describe people who are familiar to them. Comment on images of familiar situations in the past. Talk about the lives of the people around them and their roles in society.</p> <p>Know some similarities and differences between things in the past and now, drawing on their experiences and what has been read in class.</p> <p>Understand the past through settings, characters and events encountered in books read in class and storytelling. Develop storylines in their pretend play. Make use of props and materials when role playing characters in narratives and stories. Use new vocabulary in different contexts.</p>	<p>Variety of animals</p> <p>Small world people</p> <p>Dolls house and furniture</p> <p>Cars/transport characters</p>	<p>Wooden blocks</p> <p>Natural materials</p> <p>Logs</p> <p>Moss</p> <p>Stones</p> <p>Train track</p>	<p>Small world people</p> <p>Dinosaurs</p> <p>Animals</p>	<p>Photos</p> <p>Family events</p>	
	<p>Characters ie people in community</p>	<p>Mini Mes</p> <p>Blocks with Shirley building on.</p>	<p>Superhero's</p>	<p>Mini me's</p>	
<p>Effective Practice:</p> <p>Adults to introduce vocabulary (use of words, symbols and signs) eg-</p> <ul style="list-style-type: none"> • Build, make, arrange • Names of people and animals • Names of all small world pieces • Colour, shape, size and positional language • Environmental Language (<p>Adults to ask simple questions and play alongside children to extend learning e.g- Possible Experiences</p> <ul style="list-style-type: none"> • Who is the character? Can you describe them? • Where would you like this piece/figure to go? • What are they doing in the castle/farm etc. today? • Do you have all of the pieces you need? Can you make some more buildings/figures? • What makes that vehicle move? • Can you make it go faster? How? • How many figures fit inside? • What is on top of/ underneath/ below/behind/in front of...? • Which train is first, second, third...? • How many animals are there in the field? 	<p>Beginning:</p> <p>Make familiar sounds ie vehicles and animals. Represent objects as they are.</p>	<p>Beginning:</p> <p>Begin to create familiar scenes ie home/park. Natural materials eg pebbles, grass</p>	<p>Beginning:</p> <p>Begin to talk about what is happening ie the dinosaur is climbing. Use some story language in their play - from familiar stories.</p>	<p>Beginning:</p> <p>Reenacts their experiences through role play. Begin to articulate thoughts and feeling through role play.</p>	
	<p>Secure:</p> <p>Select the prompts/resources they need to represent their character. Represents objects as different objects and explain what they are.</p>	<p>Secure:</p> <p>Create scenes from imagination and experience ie from stories and real life.</p>	<p>Secure:</p> <p>Create their own narrative using known story language. Interact with others Listen and respond</p>	<p>Secure:</p> <p>Articulate thoughts and feelings through narrative.</p>	