

## EYFS/KS1 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
R	Negotiate Space successfully when playing racing & chasing games, adjusting speed or changing direction to avoid obstacles.	Negotiate Space successfully when playing racing & chasing games, adjusting speed or changing direction to avoid obstacles.	Experiments with different ways of moving (running, jumping, hopping, skipping, crawling, slithering).	Jumps off an object & lands appropriately. Travels with confidence & skill around, under, over & through balancing & climbing equipment.	Shows increasing control over an object in pushing, patting, throwing, catching and kicking.	Re-teach & consolidate any necessary areas to meet the ELG.
1	<p><b>Gymnastics</b> Co-ordination &amp; balance, floor/apparatus</p> <p><b>Outdoor Games:</b> Throwing and Catching</p>	<p><b>Dance: Starry Skies</b> Perform body actions with control and coordination; choose movements with different dynamic qualities to make a dance that expresses an idea, mood or feeling</p> <p><b>Outdoor Games:</b> Invasion Games</p>	<p><b>Dance: Seasons</b> Perform basic body actions; use different parts of the body singularly and in combination; show some sense of dynamic, expressive and rhythmic qualities.</p> <p><b>Outdoor Games:</b> Attacking and defending</p>	<p><b>Gymnastics:</b></p> <p><b>Outdoor Games:</b> Bat and Ball Skills</p>	<p><b>Multi-Skills Circuits</b></p> <p><b>Outdoor Games:</b> Run and Jump</p>	<p><b>Gym</b></p> <p><b>Athletics</b> Sports Day Prep</p>
2	<p><b>Gymnastics</b> Co-ordination &amp; balance, sequences on apparatus</p>	<p><b>Dance: Plants</b> Perform body actions with control and coordination;</p>	<p><b>Dance: Toys</b> Perform basic body actions; use different parts of the</p>	<p><b>Gymnastics:</b> Perform body actions with control and coordination;</p>	<p><b>Multi-Skills Circuits:</b></p> <p><b>Outdoor Games:</b></p>	<p><b>Gymnastics:</b> Responding to music</p> <p><b>Athletics:</b></p>

	<b>Outdoor Games</b> Throwing and Catching	choose movements with different dynamic qualities to make a dance that expresses an idea, mood or feeling  <b>Outdoor Games</b> Invasion Games – Football	body singularly and in combination; show some sense of dynamic, expressive and rhythmic qualities.  <b>Outdoor Games:</b> Attacking and Defending	choose movements with different dynamic qualities to make a dance that expresses an idea, mood or feeling.  <b>Outdoor Games</b> Bat and Ball skills	Sending and receiving	Sports Day Prep
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## KS2 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
3	Dodgeball/Benchball – throwing and catching, footwork for movement  Physical Fitness	Tag-Rugby/Capture the Flag - – throwing and catching/attacking and defending skills  Dance – create, practise, perform and refine longer, more complex sequences	Gymnastics – shape and balance  Tennis – racket skills	Badminton - racket skills  Netball/Basketball – team passing activities – co-operative scoring, moving into space	Rounders – striking and fielding  Cricket – batting, bowling and fielding skills	Athletics – running, jumping and throwing
4	Dodgeball/Benchball Benchball – throwing and catching, footwork for movement  Physical Fitness	Tag-Rugby/Capture the Flag - – throwing and catching/attacking and defending skills  Dance – create, practise, perform and refine longer, more complex sequences	Gymnastics – shape and balance  Tennis – racket skills	Badminton - racket skills  Football/Hockey - – team passing activities – co-operative scoring, moving into space	Swimming  Cricket – batting, bowling and fielding skills	Athletics – running, jumping and throwing  Rounders – striking and fielding

5	Dodgeball/Benchball – throwing and catching, footwork for movement  Physical Fitness	Tag-Rugby/Capture the Flag - – throwing and catching/attacking and defending skills  Dance – create, practise, perform and refine longer, more complex sequences	Gymnastics – shape and balance  Tennis – racket skills	Badminton - racket skills  Netball/Basketball - – team passing activities – co-operative scoring, moving into space	Rounders – striking and fielding  Cricket – batting, bowling and fielding skills	Athletics – running, jumping and throwing
6	Dodgeball/Benchball Benchball – throwing and catching, footwork for movement  Physical Fitness	Tag-Rugby/Capture the Flag – throwing and catching/attacking and defending skills  Dance – create, practise, perform and refine longer, more complex sequences	Gymnastics – shape and balance  Tennis – racket skills	Badminton - racket skills  Football/Hockey - – team passing activities – co- operative scoring, moving into space	Rounders – striking and fielding  Cricket – batting, bowling and fielding skills	Athletics – running, jumping and throwing